



CITY OF West Linn

ROSEMONT SUMMIT NEIGHBORHOOD ASSOCIATION

MEETING MINUTES

Thursday, June 1st 2017

7:00 PM – West Linn Adult Community Center – Maple Room

1. Call to Order

- Meeting was called to order at 7:00 PM

2. Approved Agenda

- Minutes from May4th approved

3. No Treasurer's report as she was not able to attend. Voted by attendees that treasurer (Abby) should have authorization to activate a debit card.

4. Lt. Mike Stradley (West Linn Police Department) spoke about what's going, new police hires and the hiring process. Other topics included:

- 3 police cars at least are on the road at all times.
- Safest City in the state over that have over 10,000 residents
- Closing garage doors help cut down on crime
- Non-emergency phone number is 503-635-0328
- West Linn gets a lot of police services that other areas don't
- Must have business license to go door to door selling

5. Community Comments

- Horton Road median beautification project. Talking with neighbors that are close to this to see what they would like to see planted/done.

- Pedestrian safety on Rosemont Rd and Pamlico Dr- Get with other neighborhood associations to maybe help. City has plans for sidewalks and/or developers will do that if they have projects adjoining.
- David to get list on priorities from the city.
- July 30th picnic from 2-5pm. Julie to do fliers.
- May 18th budget was approved. Adoption will be Jun 19th. June 5th you can express your desires on what you would like to see done and/or money allocated. Budget is on the City's web site.
- Monthly presidents meeting- talked about participation and how to get people involved. Issues with crossing at the Church and Safeway.

5. Things people would like to see in future meetings:

- See if ICON will come and give information only on new subdivision
- Have someone from city planning come talk to us to see what's going on in the future.
- Go over website
- Someone from school board
- Try to keep speakers to 30 minutes to talk

5. Adjourn

- Meeting was adjourned at 8:50