

WEST LINN MEETING NOTICE

Parks & Recreation Advisory Board

Thursday, June 9, 2022

5:30 pm City Hall, Bolton Room and WebEx (Virtual)

West Linn Parks and Recreation Advisory Board Meeting Pre-Meeting Assignment

- **Prior to June Meeting:** Visit Willamette Park and review Bond Projects to prepare for discussion regarding GO Bond and other projects at Willamette Park (Trail, viewing, non-motorized boat launch, and water play area).

	Item	Facilitator	Estimated Time
1.	Opening <ul style="list-style-type: none"> • Call to Order • Approval of Today's Agenda • Approval of Summary Notes 	Chair Vicki Handy	5 minutes
2.	Community Comments	Staff and Chair	5 /person
3.	Communications	Chair	5 minutes
4.	Report and Plan: Disc Golf <ul style="list-style-type: none"> • Signage, Maintenance, Parking 	Ken Warner	5 minutes
5.	Oppenlander Update and Discussion	Board	15 minutes
6.	Willamette Park Plans <ul style="list-style-type: none"> • Go Bond Review • Willamette Greenway Trail • Non-motorized boat launch • Swim area 	Ken Warner	20 minutes
7.	Recreation & Adult Community Center Update	Tarra Wiencken	10 minutes
8.	Department and Project Update	Ken Warner	10 minutes
9.	Items of Interest and feedback from City Council	Jules Walters	5 minutes
10.	Meeting Summary and Council Communications	Chair	5 minutes
11.	Preparation for next meetings:	Chair	5 minutes

	<ul style="list-style-type: none"> • Park resources for dogs ideas for discussion • Prior to July Meeting: Visit MSY and prepare for discussion regarding park resources for dogs. 		
12.	Meeting Closure	Chair	≈ 7:00

West Linn Parks and Recreation Advisory Board Members

- Chair: Vicki Handy
- Chris Owens, Jane Forbes
- John Linman, Julie Holson
- Patty Allen, Todd Olson
- Council Liaison: Jules Walters
- Staff: Ken Warner, kwarn@westlinnoregon.gov
- Staff: Tarra Wiencken

West Linn Parks and Recreation Advisory Board Meeting Notes

This Community Advisory Group meeting will be conducted in a hybrid format with some Councilors, staff, presenters, and members of the public attending remotely via Webex and others attending in person. The public can watch this meeting online via YouTube: <https://youtu.be/WMKPZ4TM60Y>

Submit written comments by email to twiencken@westlinnoregon.gov, or to the staff liaison. All comments must be received before noon on the meeting day to be forwarded to the Board.

To speak during the meeting, please complete the form located at: <https://westlinnoregon.gov/citycouncil/meetingrequest-speak-signup> by 4:00 pm the day of the meeting to be input into our system. Instructions on how to access the virtual meeting will then be provided to you by email prior to the meeting. If you miss the deadline and would like to speak at the meeting, please fill out the form and staff will send you a link as time allows.

If you require special assistance under the Americans with Disabilities Act, please call City Hall two business days before the meeting date, 503-657-0331.

West Linn Parks and Recreation Advisory Board Meeting Protocol

PRAB protocol standards will be printed on each agenda.

1. PRAB Chair will enforce Protocol and Ground rules for all PRAB members, community and staff with support of all PRAB members.
2. Community Comments:
 - a. Open each meeting with community comments. Total time allowed for this item to 10 minutes.
 - b. Maximum of 5 minutes per person at the beginning of the meeting.
 - c. PRAB members hold their questions to follow the 5-minute comments. PRAB should limit the question-and-answer section to no more than 3 minutes.
 - d. We should have no public comments during the agenda items unless invited by Chair.
 - e. A member of the PRAB will be responsible for the timekeeper role using a timer.
3. Use and enforce PRAB Administration Ground rules (list created and approved 2012).
 - a. Demonstrate collaborative teamwork
 - b. Promote innovative thinking and problem solving
 - c. Always sustain an environment and behaviors that are respectful of each other and all citizens and staff
 - d. Model listening to all stakeholders
 - e. Distribute minutes