

# MINI-HOOPERS 1<sup>st</sup> & 2<sup>nd</sup> Grades

## Rules of Play 2015 Season

### No food or drinks allowed in gyms.

1. Game scores will not be kept.
2. Each Coach will play all players in attendance at a given game equally during that game. Coaches and parents should contact Parks & Recreation if this rule is not being strictly followed.
3. A coach/representative from each team will act as the officials/coach on the floor for the game. The coach's purpose is to keep the game flowing, call violations and fouls as necessary.
4. Players will be matched up by coaches using wristbands based on ability/size/experience at the start of the game and each rotation. Switches can be made to correct mismatches during periods.
5. Home team starts with the ball visitor's start with ball after half time.
6. Teams play 5 on 5 and the basket height will be 8 1/2 feet and the official ball will be Junior size.
7. Games will be 8 - 4 minute running time playing periods. There will be a 2-minute break at half time.
8. At the end of each 4 minute period, there will be an official time out. Clock will stop for substitutions and quick match up of players (switching wristbands). The clock will stop at the 4-minute point, but the referees will let the play continue until there is an appropriate stopping time. (For instance, they would not stop play in the middle of a fast break)
9. Violations (traveling, double dribble, etc.) will be called at the liberal discretion of the referees. It is our intent that you teach the players the rules of the game, but keep the game flowing.
10. On all called fouls the team fouled will be given the ball out of bounds, nearest where foul occurred.
11. **Teams will play man-to-man defense only.** Double-teaming is not allowed at this level. Players should match-up with player on other team to guard with a matching color wristband. Man-to-man defense only, no zone or defender double teams at any time on the court. Each defensive player must stick with the player they are guarding, the player on the opposite team who wears the same color wristband, until a shot or pass is attempted by the offense.
12. **NO STEALING off the dribble.** Stealing off the dribble will result in a return of possession. Reaching in and bumping player with ball will be called fouls. We would like to encourage good defensive position and the opportunity for the kids to work on good offensive dribbling.
13. **Shot blocking.** To defend a shot attempt, hands must be straight up in the air. Defenders are not allowed to leave their feet to block a shot. There will be no "swatting" for a blocked shot.

Blocked shots are only allowed when a defensive player is between their player and the basket, in proper defensive position with both feet on the ground and their hands extended straight up above their head. No

blocks from behind or the side are allowed. No extending arms out over the top of a player to “stuff” a shot attempt.

If violations occur for #11, 12 or 13 the coach/referee will blow the whistle, explain the violation, and let the offense continue possession with the ball at the top of the key.

14. Defensive team must allow the ball to completely cross half court line before defensive pressure starts.

15. No full court pressing allowed. Once a player gains control of the ball in the backcourt, that team must be allowed to move the ball unhindered past the centerline.

16. Verbal abuse, bad comments, trash talking etc. at other players, coaches, or referees will not be tolerated. Any reports of violations can result in player, coach, or spectator ejected from gymnasium.

17. At the end of each game, teams will shake hands, and clear the court to allow the next game to start. Fun is the name of the game. Help the kids to learn the game of basketball, good sportsmanship and have fun.